Van Vooren Lola

Game Programming Student

Namur, Belgium

About Me

I'm a Belgian Video Game Programmer eager to get work experience on the field. I'm very self-taught having learned both English and drawing on my own. I've been into game development and other creative mediums for about my entire life. I aim to be as versatile as possible

Experience

2024-Today - Developing solo game projects

- Have been working on multiple projects over the years
- Able to stay committed on long-term projects
- Keeping track of those with documents and dev-logs
- Also worked on team projects during game jams

2021-Today - Art Freelancer

- Self-taught Artist
- Able to hone skills over time with practice
- Managing multiple accounts with a combined 2k followers
- Taking art commissions

2022-2023 - Community Management

- Managed a Discord server about a Minecraft modded server with 2k+ members as an admin
- Said server eventually got official Discord Partnership

Education

2024-2029 - Haute-Ecole Albert Jacquard
Namur, Belgium

Bachelor's degree in Video Game Development
Followed by a Master's degree
Specialisation in Programming
Learning C++ and C#

2018-2024 - College Sainte-Gertrude
Nivelles, Belgium

Secondary education degree
Technical and technological education option

Contact Informations

- lola@lola-van-vooren.dev

- +32 479 05 71 58

- https://itch.io/profile/impish-mido

Skills

- Programming

- 2D Illustration

Software

Unreal Engine

Unity

Visual Studio Code

Clip Studio Paint

French/English/Dutch